What is the game going to be called? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

What will the main HUD look like? (Maybe draw a diagram on paint or hand draw)

What survival requirements will there be?

Food?

Warmth?

Water?

What will the map look like maybe a basic layout that can be adapted if required?

Will there be a story?

Can we interact with NPC?

Can we farm?

Can we build? (That’s a big one 😊. I would image we will be able to, but it could be tricky)

What is the exact time period?

What will the inventory look like?

Will it be multiplayer? (at this stage I don’t think we should consider this)

What will the main menu look like?